# Challenges in the Internet of Things Realization

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### Home IoT 2015



Medication adherence









Food and nutrition tracking



Pet tracking



**Object tracking** 











Trip tracking and car health



**Sleep tracking** 











Home security



**Smart appliances** 



Air conditioning and temperature control



**Environmental sensors** 



**Entertainment systems** 



Leak detection



Home automation

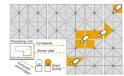


Garden, lawn and plant care









New devices and sensors

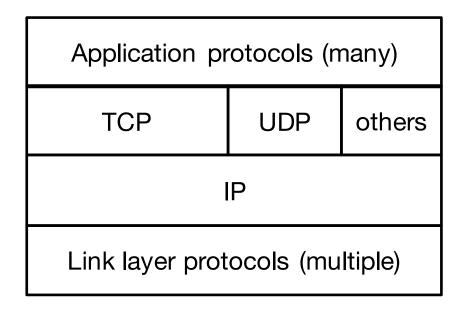
# Internet of Things need to be interconnected

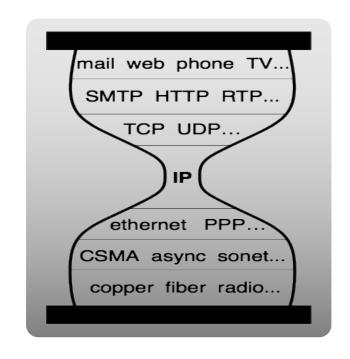
In a way that is

- secure,
- scalable,
- Energy efficient, and
- easy to develop, easy to use

## IoT Interconnection

- What we have today: TCP/IP protocol suite
  - Which was developed back in 1970-1980s.





## How well TCP/IP meets the goal of

- Security and privacy ?
- Scalability ?
- Energy efficiency?
- Ease of development and usage ?

# A simple example

"bedroom temperature?" "Turn on air conditioning"





A big mismatch between apps and protocol below

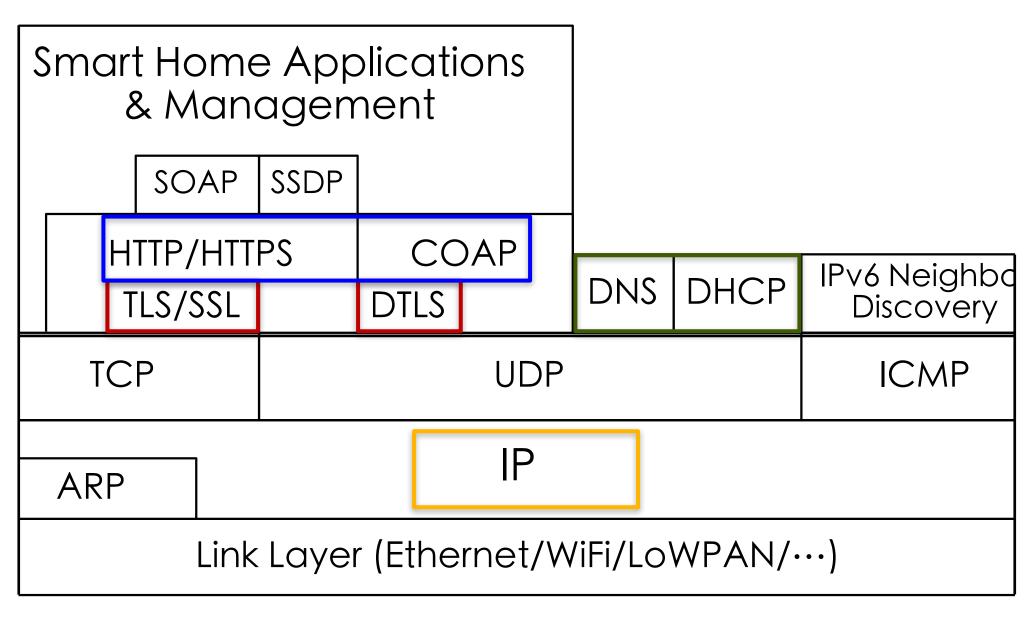
"Turn on air conditioning"
"bedroom temperature?"

TCP UDP others

IP

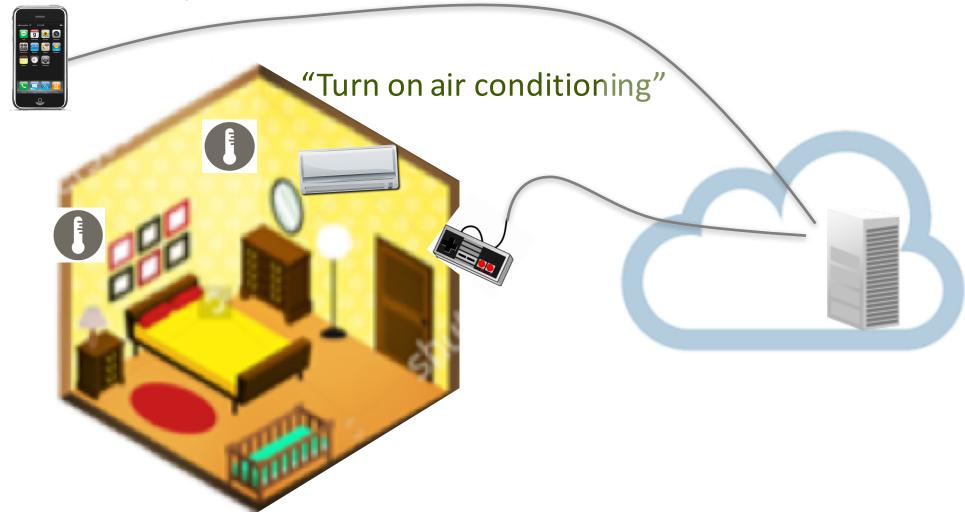
Link layer protocols (multiple)

## TCP/IP-based IoT architecture



## In addition: who is talking to whom

#### "bedroom temperature?"

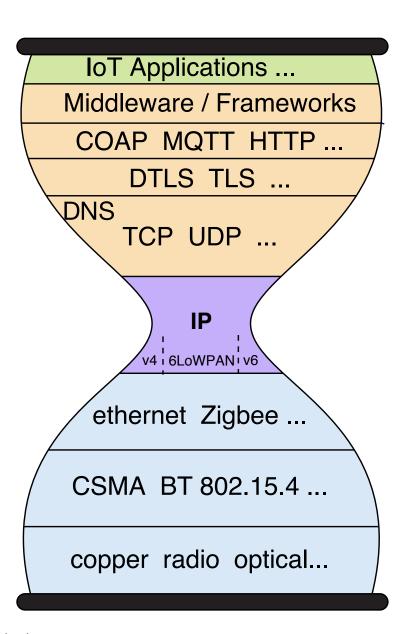


# Today's IoT over TCP/IP

- Point-to-point communication model
- Focus on devices associated with "things", not the "things" directly
- Securing the pipe instead of securing data directly

- 1.1.1.1  $\rightarrow$  Heater controller, port1  $\rightarrow$  Living room heater
- 1.1.2.1 → Light controller, port3 → Lights in kids bedroom
- 1.1.3.2 → Light controller, port5 → Lights in garage

# Today's IoT over TCP/IP



 Lots of patch work to tweak TCP/IP protocol suite into IoT environment

connection/session-based security

 Local actions via remote communications

## Does not seem an elegant design

### How we ended up here

Can we do a better job

# The world looked like this when TCP/IP was developed



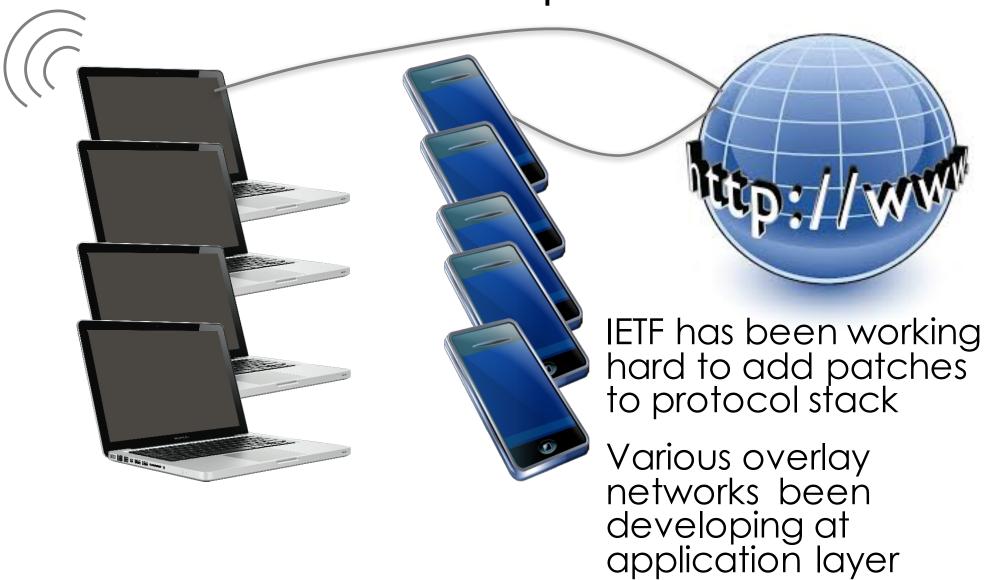
# The world looked like this when TCP/IP was developed

- (small #) Large computers, wired connectivity
- Networking was modeled after telephone conversations
- TCP/IP protocol stack defined its own namespace and delivery semantics
  - Use address to deliver packets to a location
  - Worked out pretty well for the original usage

12/2/15

# The world has change

The protocol stack has not



# Patching becoming increasingly difficult







Home automation

Home security

IoT is fundamentally different from all other apps before it

- many more devices
- constrained processing power, memory size, battery life, and intermittent connectivity
- too critical to go without strong security

Current efforts: tweak IPv6 to fit into IoT, heavy reliance on cloud

## Does not seem an elegant design

How we end up here

Can we do a better job?

# Named Data Networking (NDN)

TCP/IP

mail web phone TV... SMTP HTTP RTP... TCP UDP... IP PPP. ethernet CSMA async sonet... copper fiber radio...

NDN

Applications can be built directly on top of NDN data delivery, use names to communicate

NAMED DATA CHUNK

Any communication media that can provide best effort datagram delivery

## How NDN works

Applications can be built directly on top of NDN data delivery, use names to by names communicate **INTEREST** DATA Any communication media that can provide best effort datagram delivery

Abstracting away the notion of "node"; simply fetching data

Leaving the questions of both where and how to get the data to the system to decide

# Fetching Named Data

#### Interest packet

Data name

#### data packet

Data name

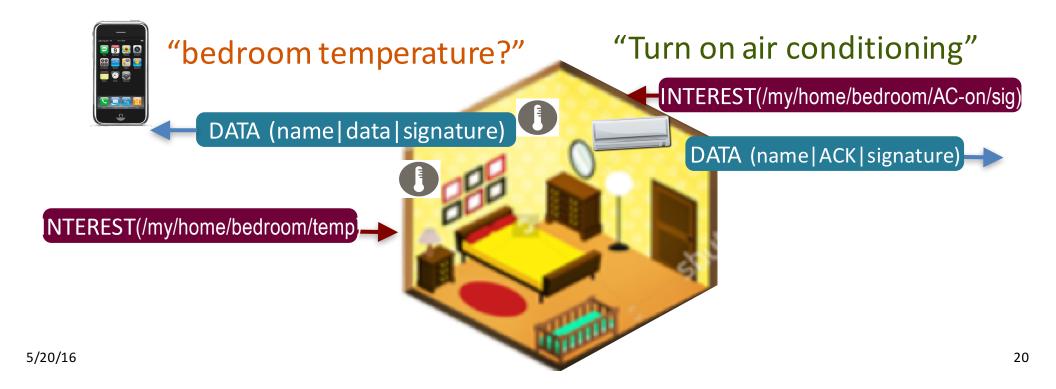
Data

**Crypto signature** 

- Web semantics at network layer
- Names are expressive
- Requested data may come from anywhere
  - Wireless, wire, storage, or processing unit all look the same in terms of getting requested data

### IoT over NDN

- Name "things" and operate on "things"
- Focus on data associated with things, not devices
- Secure data directly



## A good idea, can it get deployed?

#### Follow the footstep of IP rollout

- Developing useful applications
- Developing a community
- Edge-in



Project

Architecture

Codebase

Testbed

**Publications** 

Discussion



#### NDNCOMM 2015 / HACKATHON

Watch the archived livestream and see presentation slides from the 2nd NDN Community Meeting (NDNcomm) and Hackathon in September 2015.



#### **TUTORIAL VIDEOS**

Watch tutorial videos about the NDN project and NDN technologies.

**Read More** 



#### THE NDN TESTBED IS GROWING

The NDN research testbed is a shared resource created for research purposes, that now includes nodes in Asia and Europe.



#### **NDN VIDEO FAQ**

Questions about NDN answered on video by faculty, students, staff researchers, and colleagues.

**Read More** 

# Take-Away

- IP's way of networking does not fit well in loT environment
- Future of IoT lies in recognizing the right communication abstraction

#### named data

